

Box shadow

Shadows can be added to a box using '[axf:box-shadow](#)'. For axf:box-shadow="10px 10px 10px 10px darkgray", the values, in order, are: horizontal offset of the shadow; vertical offset of the shadow; blur radius; shadow expansion; shadow color. By adding 'inset' to the value, an inner shadow can be created.

axf:box-shadow="10px 10px 0px 0px darkgray"



axf:box-shadow="10px 10px 5px 0px darkgray"



axf:box-shadow="10px 10px 0px 8px darkgray"



axf:box-shadow="inset 10px 10px 0px 0px darkgray"



axf:box-shadow="-10px -10px darkgray"

When an offset of the shadow is a negative value, the shadow appears in the region on the opposite side from when a positive value is specified.



axf:box-shadow="10px 10px dimgray,20px 20px darkgray,30px 30px lightgrey"

Several values can be specified in combination to add multiple shadows.

